

## **Adaptation and IMS Learning Design**

There is clear trend for everything to be focused on the individual. In the professional market there is strong demand for freelancers able to work alone, with minimal interaction with a root group. Home residences become the workplace. Internet, DSL connections and more powerful and versatile hardware and software all facilitate this trend. Furthermore there is an evolution in personal attitude; self-organization is becoming more and more important and fixed timetables rarer.

In this context, personalized learning, or adaptive learning, is increasing its presence, influence and need. Individuals not only work alone or in collaborative environments but isolated in distance. Individuals must also learn along with work, at the workplace, within a tight schedule.

Every person develops different skills, aptitudes, knowledge and interests in his/her life. They each aim at different objectives and have their own personal and professional environment that shapes his/her learning environment. Learning should be aware of these constraints and requirements. Learning should be adapted and adapting to each environment. Therefore, personalized learning becomes a direct answer for specific needs where everything can be adapted: content, style, methodology, itinerary, evaluation, and so on.

IMS Learning Design is an eLearning specification able to model different types of adaptation. In addition, several European projects and international research groups are working with it such as the projects ProLearn, TENCompetence, EU4ALL; the Learning Management Systems .LRN, Moodle, LAMS; the universities Open University of The Netherlands, University of Bolton, Complutense University, UNED, Carlos III University, Open University of United Kingdom; and the companies ATOS Origin, IMC, Giunti Labs. Many of these have contributed to this Special Issue. A common aim is to simplify the authoring and running processes to create and execute Units of Learning. With the goal for best interoperability among systems, notations and specifications that encourage a major focus on the learning process itself no matter what technology an end user could use.

In this Special Issue we approach personalization from several views, in each case addressing aspects of adaptive learning and IMS Learning Design. From user modelling to semantic services through educational games, there are a broad range of topics in these seven selected papers. These articles were initially invited by the guest editor, aware of the high-level research of the authors and their work teams. They fit into a common framework: adaptive learning and IMS Learning Design. We hope this special issue brings to the fore these two hot topics on the research panorama in Educational Technology.

Last, I personally thank Patrick McAndrew for his kind and effective support on making this special issue.

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<http://jime.open.ac.uk/2007/01>

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*Special Issue Editor*

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